A User-Friendly Hybrid Sparse Matrix Class in C++

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Introduction

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Here's our solution:

We provide a new hybrid storage format that automatically (and lazily) converts its internal representation to the best format for a given solution.

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4. Conclusion

MATLAB sparse matrix usage

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This means that insertion operations can be very slow:

> Because sparse matrices are stored in compressed sparse column format, there are different costs associated with indexing into a sparse matrix than there are with indexing into a full matrix.

`https://www.mathworks.com/help/matlab/math/accessing-sparse-matrices.html`

MATLAB sparse matrix usage (2)

So, a loop like this can be very inefficient:

```
for i=1:500,
  for j=1:500,
    sp_matrix(i, j) = 5.0;
  end
end
```

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This means that when using MATLAB with sparse matrices, **some operations have to be written carefully.**

scipy sparse matrix usage

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- bsr_matrix: block sparse row matrix
- coo_matrix: coordinate list matrix
- csc_matrix: compressed sparse column matrix
- csr_matrix: compressed sparse row matrix
- dia_matrix: sparse matrix with diagonal storage
- dok_matrix: dictionary-of-keys based matrix *(close to RBT)*
- lil_matrix: row-based linked list sparse matrix

Each of these formats is applicable to different use cases, but the user must manually convert between each.

scipy sparse matrix usage (2)

Here is an example program:

```
X = scipy.sparse.rand(1000, 1000, 0.01)

# manually convert to LIL format
# to allow insertion of elements
X = X.tolil()
X[1,1] = 1.23
X[3,4] += 4.56

# random dense vector
V = numpy.random.rand((1000))

# manually convert X to CSC format
# for efficient multiplication
X = X.tocsc()
W = V * X
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Other libraries

- `SPARSKIT`: contains 16 formats, no automatic conversions
- Eigen: contains only one format (a CSC variant)
- R (`glmnet`, `Matrix`, and `slam`): one format each
- Julia: CSC format only

Even if more than one format is available, the user is responsible for manually converting between formats for the sake of efficiency.

Primary drawbacks

- Each format has its own efficiency and usage drawbacks
- Users must generally manually convert between formats
- Users must understand the efficiency issues related to each format
- Non-expert users can't *just use it*

Coordinate list format

Simple storage of each nonzero point.

```
[[0 2 0 0
  1 0 4 0
  0 0 5 0
  0 3 0 0
  0 0 0 6]]
```

cols	0	1	1	2	2	3
rows	1	0	3	1	2	4
values	1	2	3	4	5	6

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- Ordered access: **easy**
- Random access: **medium**
- Programming difficulty: **easy**

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Storage of each nonzero format with pointers to the start of each column.
Column indices don't need to be stored.

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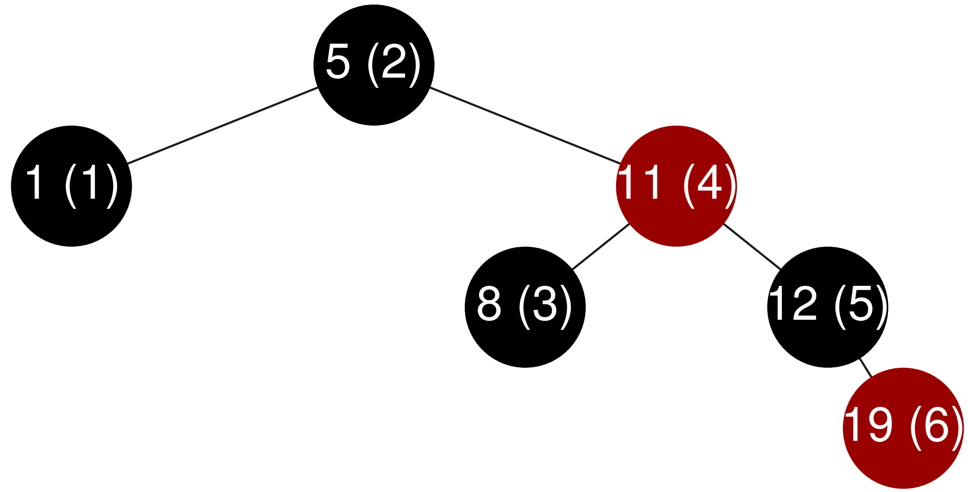

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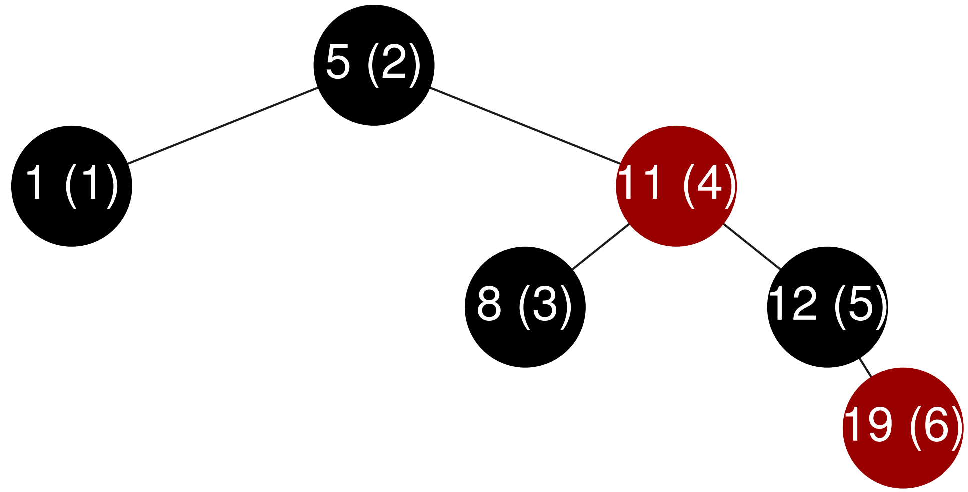

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format	insertion	ordered access	random access	difficulty
COO	hard	**easy**	medium	easy
CSC	hard	**easy**	**easy**	hard
RBT	**easy**	medium	medium	hard

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- **CSC** for structured operations where access patterns are regular (multiplication, addition, decompositions, etc.).
- **RBT** for operations where access patterns are random, irregular, or unknown (insertion, deletion, etc.).
- **COO** for *low-programmer-resource* structured operations.

Hybrid format implementation

At all times inside the sparse matrix object we hold the following:

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The COO representation is created on-demand from CSC.

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- **RBT format:** we first ensure that our RBT representation is the most up-to-date. **If not we sync it.**
- **COO format:** we extract a COO representation on-demand.

All of this syncing is handled automatically and is hidden from the user.

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This also allows us to skip format syncing when it isn't necessary.
(These optimizations also apply to dense matrices in Armadillo.)

C. Sanderson. *Armadillo: An Open-Source C++ Linear Algebra Library for Fast Prototyping and Computationally Intensive Experiments.* Technical report, NICTA, 2010.

C. Sanderson, R.R. Curtin. *Armadillo: C++ template metaprogramming for compile-time optimization of linear algebra.* PASC 2017.

API comparison

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```
sp_mat X = sprandu(1000, 1000, 0.01);

// automatic conversion to RBT format
// for fast insertion of elements

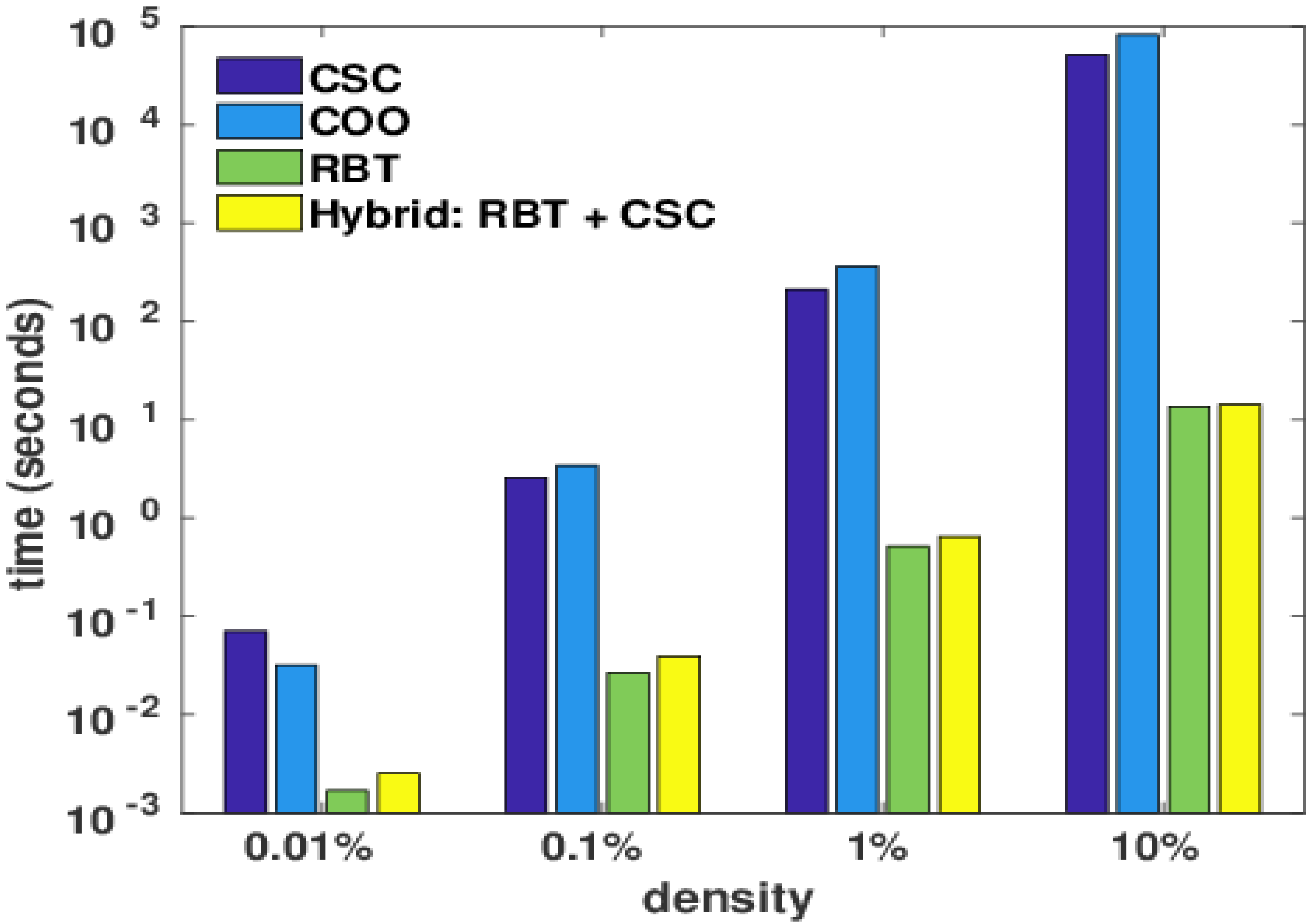
X(1,1)  = 1.23;
X(3,4) += 4.56;

// random dense vector
rowvec V(1000, fill::randu);

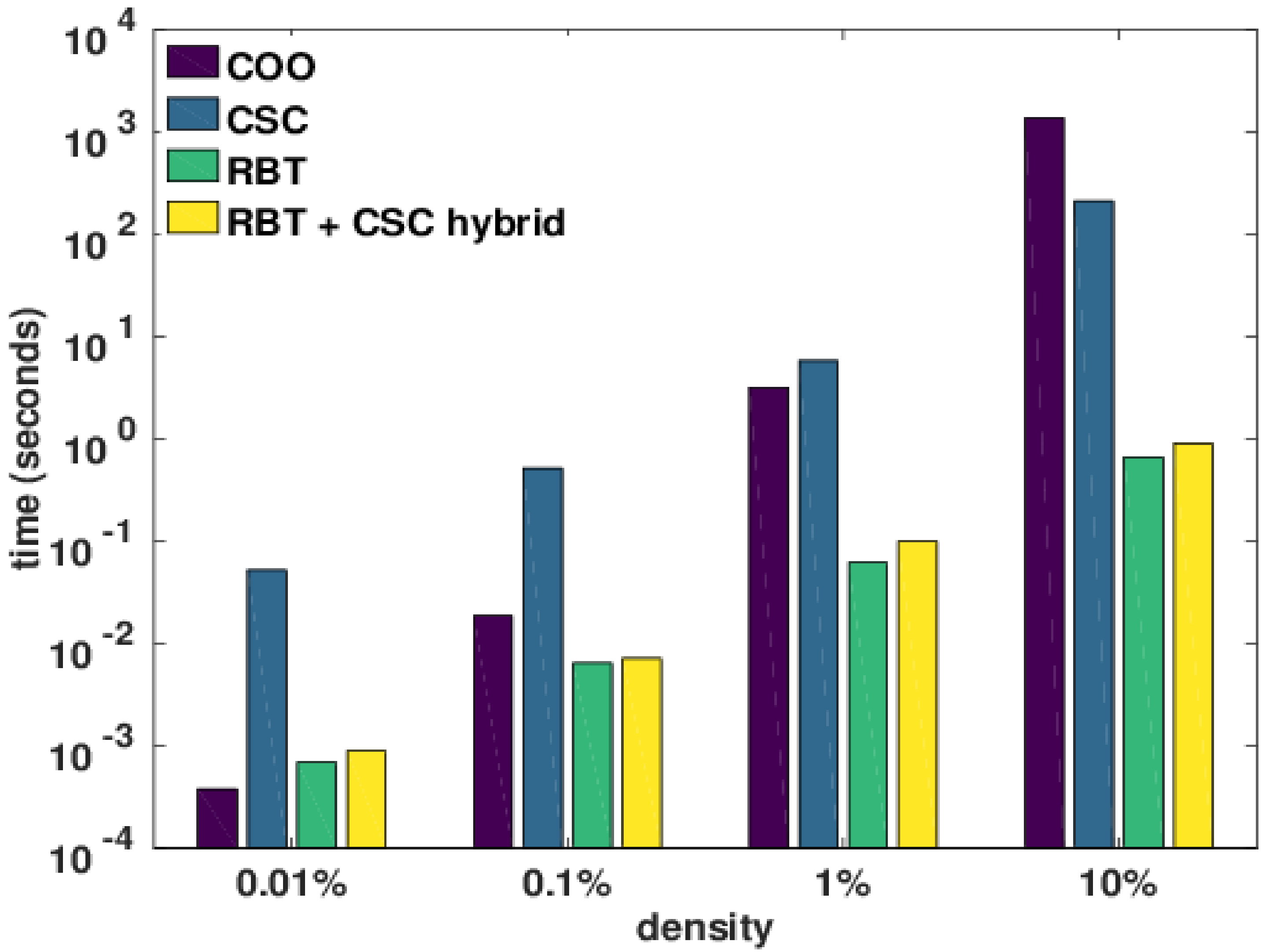
// automatic conversion of X to CSC
// prior to multiplication

rowvec W = V * X;
```

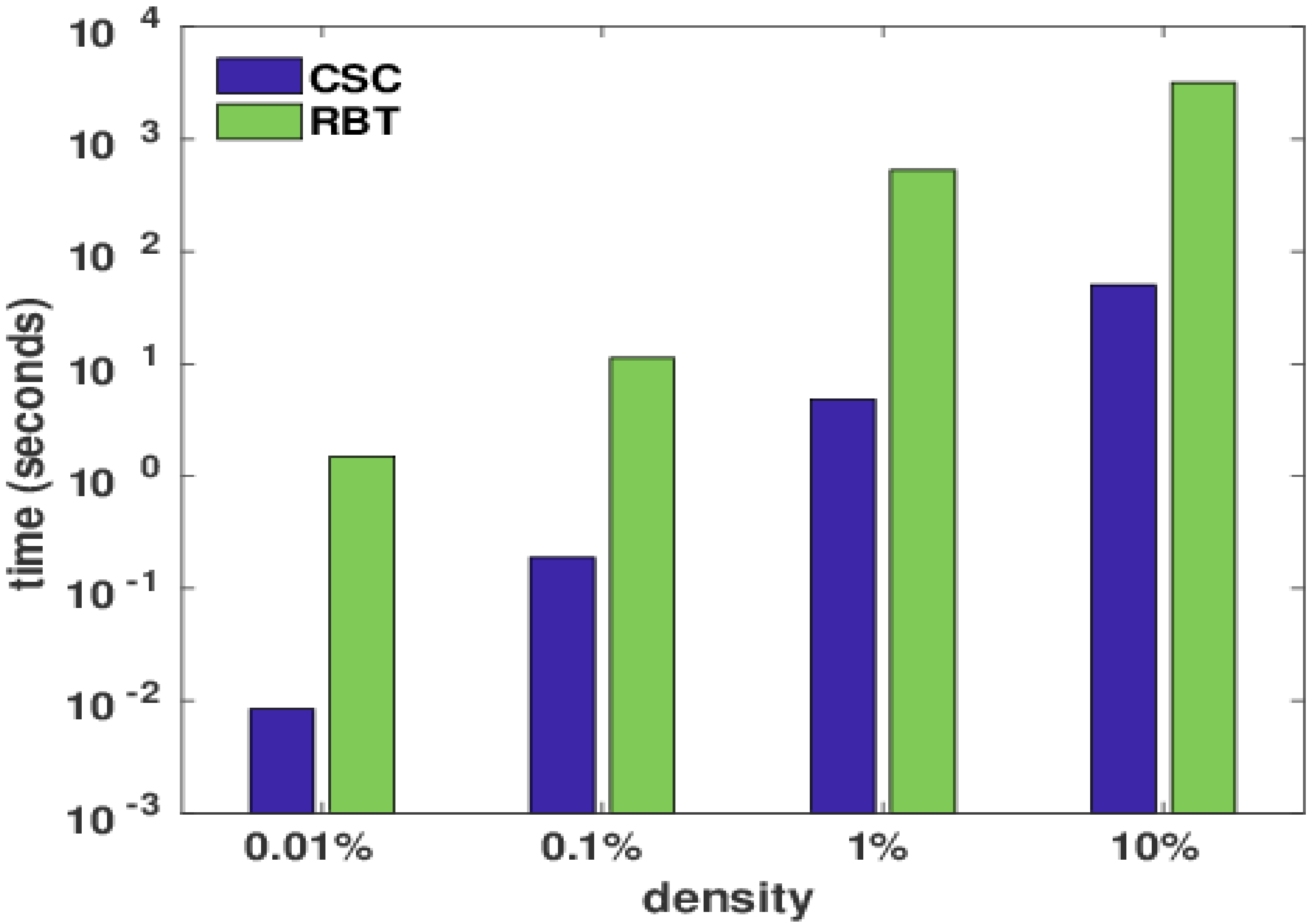
Random element insertion



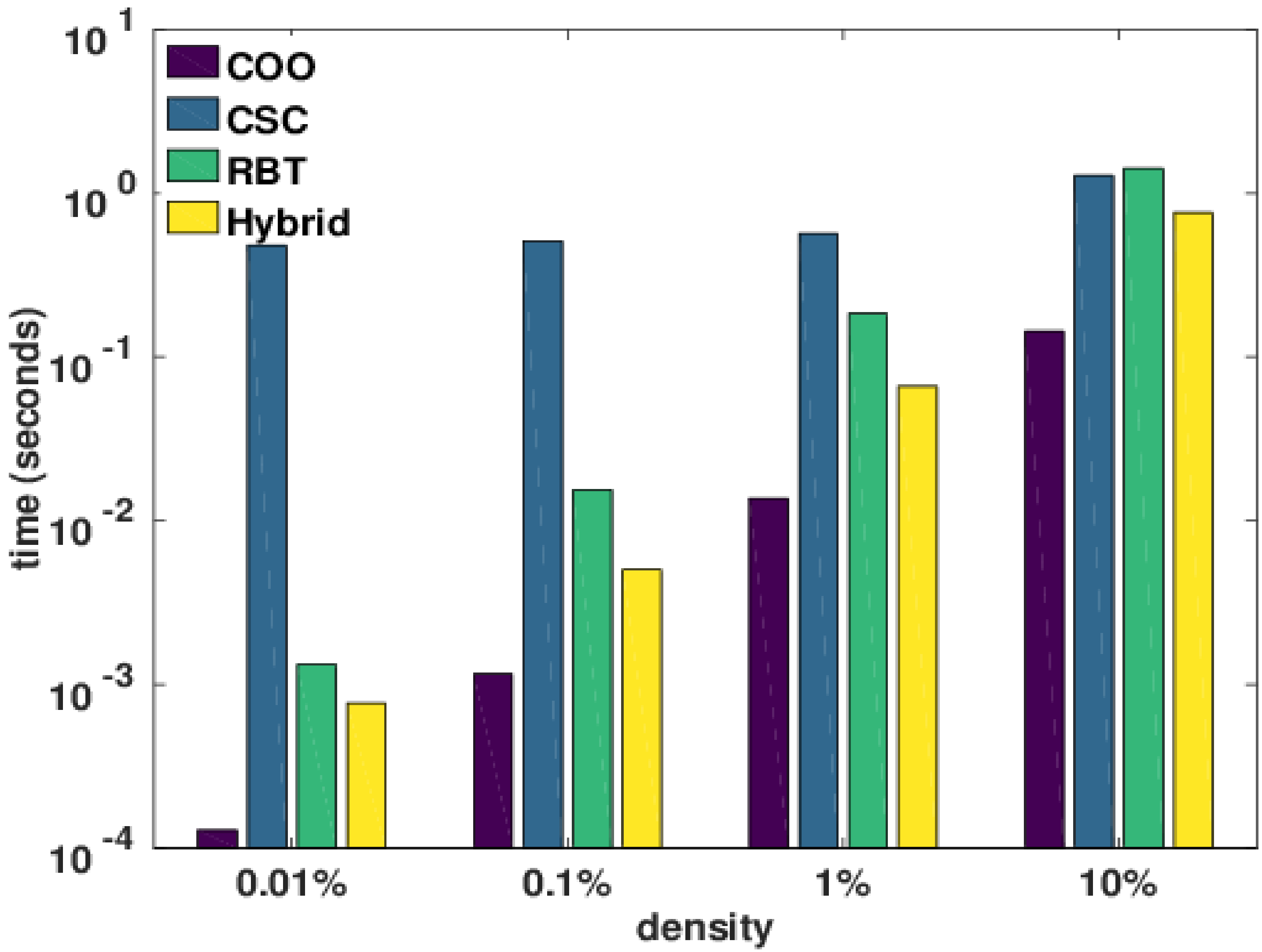
Ordered element insertion



Multiplication



repmat()



Conclusions

- Sparse matrix implementations are not very user friendly, because they often require the user to know details about internal storage.
- The CSC, COO, and RBT format provide good performance for the vast majority of use cases.
- We have created a hybrid format that can use whichever of these is best for the given task.
- The hybrid format performs automatic on-demand conversion between internal storage formats; the overhead is minimal.
- Use of this hybrid format means easy code for users.
- This is all available in Armadillo (`http://arma.sourceforge.net/`) as the `arma::sp_mat` class!

Questions and comments?